RIPE

BGPlay.js

Massimo Candela – Roma Tre University



The dear old BGPlay

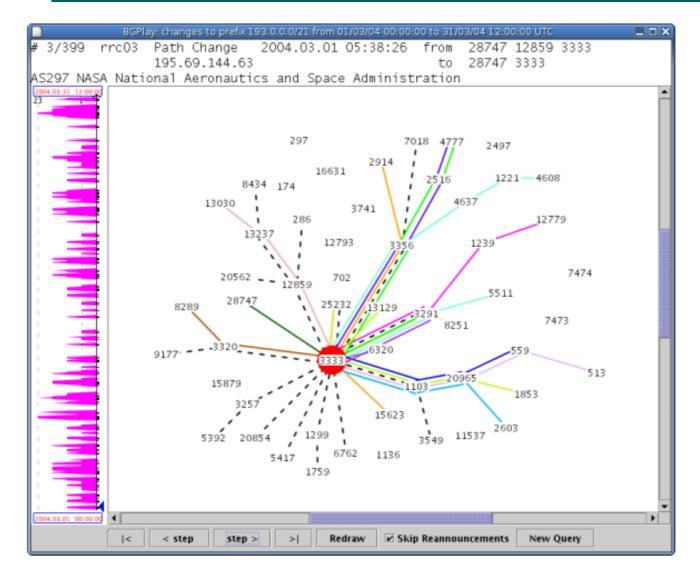
- BGPlay was created by the <u>Computer Networks Research</u>
 <u>Group</u> at Roma Tre University in 2004
- It was a Java applet for the visualization of animated and interactive graphs of the routing activity related to an Internet prefix
 - Hosted for 5 years by RIPE NCC
 - Currently used in the Route View Project (Oregon University)

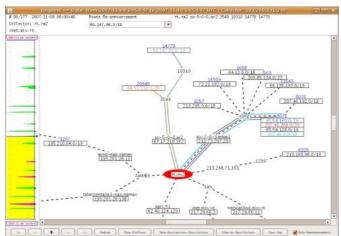


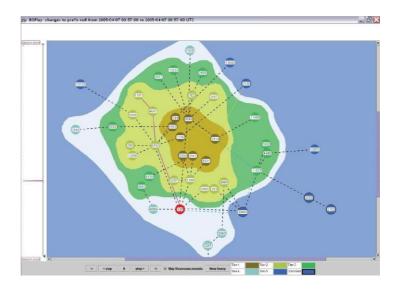
- Other tools:
 - BGPlay Island
 - BGPath
 - iBGPlay
 - Historical BGPlay

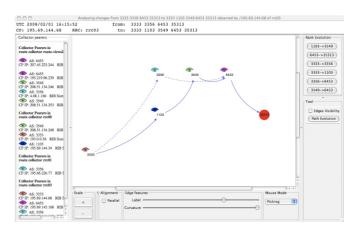


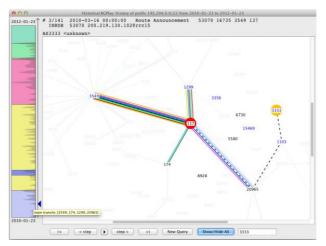
The dear old BGPlay









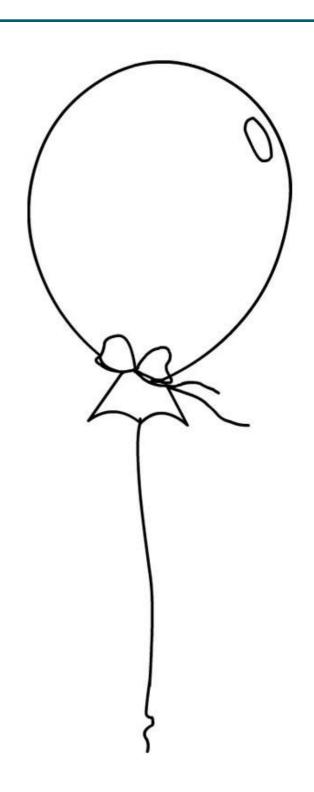




What's new: BGPlay.js

BGPlay.js is the new web-app improving the key features of BGPlay and introducing many new ones

Integrated as a RIPEstat widget!





BGPlay.js live demos

Legend explanation:

https://stat.ripe.net/widget/bgplay#w.resource=193.0.0.0/21&w.ignoreReannouncement
 s=true&w.starttime=1368419088&w.endtime=1368534288&w.instant=null&w.type=bgp
 &w.rrcs=0,1,6,7,11,13,15,3,4,5,10,12,14

Syria blackout (7-8 May):

https://stat.ripe.net/widget/bgplay#w.resource=185.4.84.0/22&w.ignoreReannouncemen
 ts=true&w.starttime=1367942097&w.endtime=1368028497&w.rrcs=0,1,3,4,5,6,7,10,11,
 12,13,14,15&w.instant=null&w.type=bgp

Syria blackout (15 May):

https://stat.ripe.net/widget/bgplay#w.resource=95.212.144/20&w.ignoreReannouncements=true&w.starttime=1368594000&w.endtime=1368660803&w.instant=null&w.type=bgp&w.rrcs=0

Our goals

 A long-lasting framework which simplifies the creation of new tools for the representation of evolving networking data

No specific external dependencies

Usable also from mobile devices

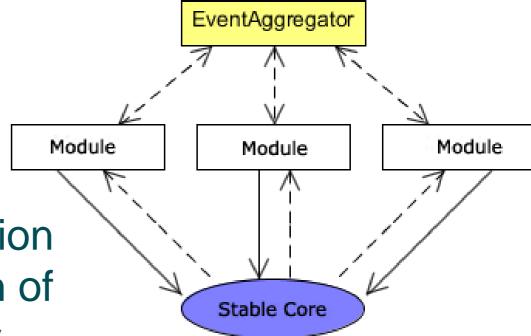
No specific data-set, no complex server-side computation



A long-lasting framework

- Completely client-side
- Pure JavaScript
- Based on a stable core composed of nodes, paths and properties of these elements.
- The functionalities and the representation are provided by a set of modules, each of which completely isolated operating by means of events on an event aggregator
 - No one of the modules is needed
 - Each module deals with a specific function

BGPlay.js is the first tool (a set of modules) implemented with our framework



BGPlay.js common questions

- Is BGPlay.js open source? Yes
 - Get the code: https://github.com/compunet/BGPlay.js
- Can I visualize my data with BGPlay.js? Yes
 - You don't need server-side computation
 - You can adapt your data to our JSON format, or..
 - You can use your format and adapt it with a client side wrapper
- Can I implement other visualizations/features? Yes
 - Implement your module as a Backbone.js View
 - Declare your module in modules.js



BGPlay.js common questions

- Can I embed a BGPlay.js graph into my blog? Yes
 - Just copy and past the embedding code like the other RIPEstat widgets
 - A set of parameters allows you to specify additional settings, like the initial layout, the initial instant, the possibility to prevent new queries and much more

For more info: http://bgplayjs.com (coming soon)

Questions?

